Rethinking Semantic Segmentation: A Prototype View

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Parametric & Non-Parametric

Introduction

Question:

- 1. What are the relation and difference between FCN based and attention based mask decoding strategies?
- 2. If the learnable query vectors indeed implicitly capture some intrinsic properties of data, is there any better way to achieve this?

Parametric & Non-Parametric

Introduction

Question:

- 1. What are the relation and difference between FCN based and attention based mask decoding strategies?
- 2. If the learnable query vectors indeed implicitly capture some intrinsic properties of data, is there any better way to achieve this?
- 3. What are the limitations of this learnable prototype based parametric paradigm?
- 4. How to address these limitations?

Parametric Prototype Learning

Parametric Prototype Learning

$$
p(c|\boldsymbol{i}) = \frac{\exp(-\langle \boldsymbol{i}, \boldsymbol{g}_c \rangle)}{\sum_{c'=1}^C \exp(-\langle \boldsymbol{i}, \boldsymbol{g}_{c'} \rangle)}, \qquad \text{for some } c \text{ is a positive}
$$

Introduction

Limitations:

1. Single learned prototype per class, insufficient to rich intraclass variance.

2. Much parameters needed for prototype learning, hurting generalizability.

3. Ignoring known inductive biases, intra-class compactness about feature distribution.

Architecture illustration

Non-Learnable Prototype based pixel classification

Pixel features, $I \in R^{H \times W \times D}$, CK non-learnable prototypes ${p_{c,k} \in R^D}_{c,k=1}^{C,K}$ C,K
 $C \cdot k = 1$ The category prediction of each pixel $i \in I$.

$$
\hat{c}_i = c^*, \;\; \text{with} \;\; (c^*,k^*) = \argmin_{(c,k)} \{ \langle \bm{i}, \bm{p}_{c,k} \rangle \}_{c,k=1}^{C,K},
$$

Probability of Pixel i over the C class,

$$
p(c|\boldsymbol{i}) = \frac{\exp(-s_{i,c})}{\sum_{c'=1}^{C} \exp(-s_{i,c'})}, \text{ with } s_{i,c} = \min\{\langle \boldsymbol{i}, \boldsymbol{p}_{c,k} \rangle\}_{k=1}^{K},
$$

update prototypes,

$$
\boldsymbol{p}_{c,k} \leftarrow \mu \boldsymbol{p}_{c,k} + (1-\mu) \bar{\boldsymbol{i}}_{c,k},
$$

Within-Class Online Clustering

Given pixels $I^c = \{i_n\}_{n=1}^N$ in a training batch that belong to class c. K prototypes ${p_{c,k}}_{k=1}^N$ $\frac{K}{1}$ of class c.

$$
\text{Pixel-Prototype mapping, } L^c = \left[l_{i_n} \right]_{n=1}^N \in \{0, 1\}^{K \times N}, \\ l_{i_n} = \left[l_{i_n, k} \right]_{k=1}^K \in \{0, 1\}^K
$$

Pixel embedding X^c , Prototypes P^c

$$
\max_{\boldsymbol{L}^c} \text{Tr}(\boldsymbol{L}^{c\top}\boldsymbol{P}^{c\top}\boldsymbol{X}^c),
$$

s.t. $\boldsymbol{L}^c \in \{0,1\}^{K \times N}, \boldsymbol{L}^{c\top}\boldsymbol{1}^K = \boldsymbol{1}^N, \boldsymbol{L}^c\boldsymbol{1}^N = \frac{N}{K}\boldsymbol{1}^K,$

Within-Class Online Clustering

$$
\max_{\boldsymbol{L}^c} \text{Tr}(\boldsymbol{L}^{c\top}\boldsymbol{P}^{c\top}\boldsymbol{X}^c) + \kappa h(\boldsymbol{L}^c),
$$

s.t. $\boldsymbol{L}^c \in \mathbb{R}_+^{K \times N}$, $\boldsymbol{L}^{c\top} \boldsymbol{1}^K = \boldsymbol{1}^N$, $\boldsymbol{L}^c \boldsymbol{1}^N = \frac{N}{K} \boldsymbol{1}^K$,

Solution using Sinkhorn-Knopp iteration.

$$
\boldsymbol{L}^c = \texttt{diag}(\boldsymbol{u}) \exp\big(\frac{\boldsymbol{P}^{c\top}\!\boldsymbol{X}^c}{\kappa}\big)\texttt{diag}(\boldsymbol{v}),
$$

Training Objects

CE loss

$$
\mathcal{L}_{\text{CE}} = -\log p(c_i | \textbf{\textit{i}}) \n= -\log \frac{\exp(-s_{i,c_i})}{\exp(-s_{i,c_i}) + \sum_{c' \neq c_i} \exp(-s_{i,c'})}.
$$

Pixel-Prototype Contrastive Learning

$$
\mathcal{L}_{\text{PPC}}\!=\!-\text{log}\,\frac{\text{exp}(\bm{i}^\top\!\bm{p}_{c_i,k_i}/\tau)}{\text{exp}(\bm{i}^\top\!\bm{p}_{c_i,k_i}/\tau)\!+\!\sum_{\bm{p}^-\in\mathcal{P}^-}\text{exp}(\bm{i}^\top\!\bm{p}^-\!/\tau)},
$$

Pixel-Prototype Distance Optimization

$$
\mathcal{L}_{\text{PPD}} = (1 - \boldsymbol{i}^\top \boldsymbol{p}_{c_i, k_i})^2.
$$

$$
\mathcal{L}_{\text{SEG}} = \mathcal{L}_{\text{CE}} + \lambda_1 \mathcal{L}_{\text{PPC}} + \lambda_2 \mathcal{L}_{\text{PPD}}.
$$

Experiments

[†]: backbone is pre-trained on ImageNet-22K.

Table 1. Quantitative results $(\S 5.2)$ on ADE20K [142] val.

Table 2. **Quantitative results** $(\S5.2)$ on Cityscapes [23] val.

Experiments

Table 3. Quantitative results (§5.2) on COCO-Stuff [10] test.

Ablation Study

parametric v.s. nonparametric

Table 4. Scalability study $(\S5.3)$ of our nonparametric model against the parametric baseline (i.e., SegFormer [120]) on ADE20K [142]. For each model variant, we report its segmentation mIoU, parameter numbers of the entire model as well as the prototypes (in the bracket).

Ablation Study

Design

(a) Training Objective \mathcal{L} (b) Prototype Number K (c) Momentum Coefficient μ (d) Distance Measure Table 5. A set of **ablative studies** (§5.4) on ADE20K [142] val. All model variants use MiT-B2 [120] as the backbone.

Visualization

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Prototype Meaning

Figure 3. Visualization of pixel-prototype similarity for *person* (top) and *car* (bottom) classes. Please refer to \S 3 for details.

Embedding Space

Figure 5. Embedding spaces learned by (left) parametric model [120], and (right) our nonparametric model. For better visualization, we show five classes of Cityscapes [23] with two prototypes per class.