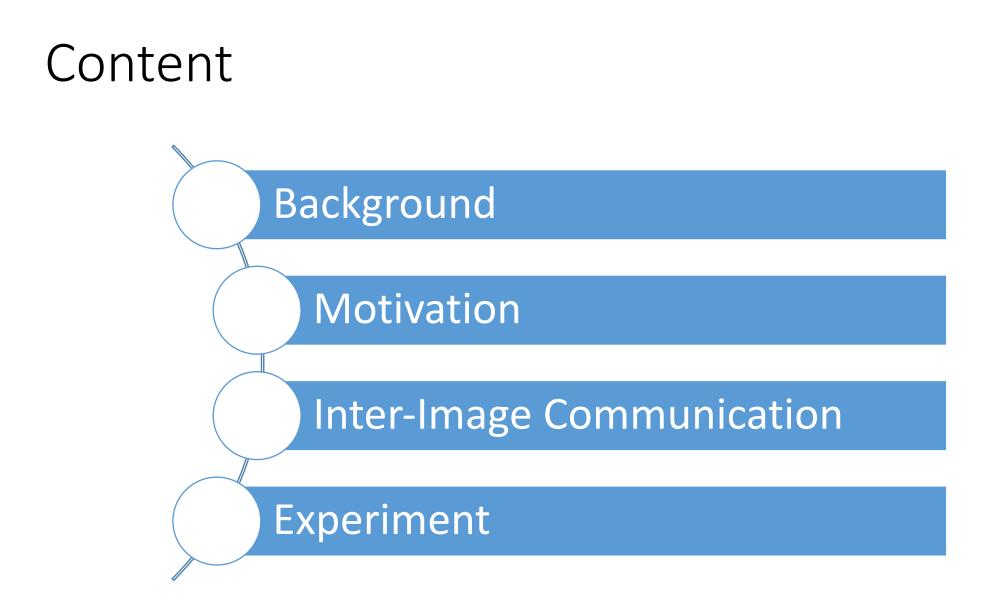




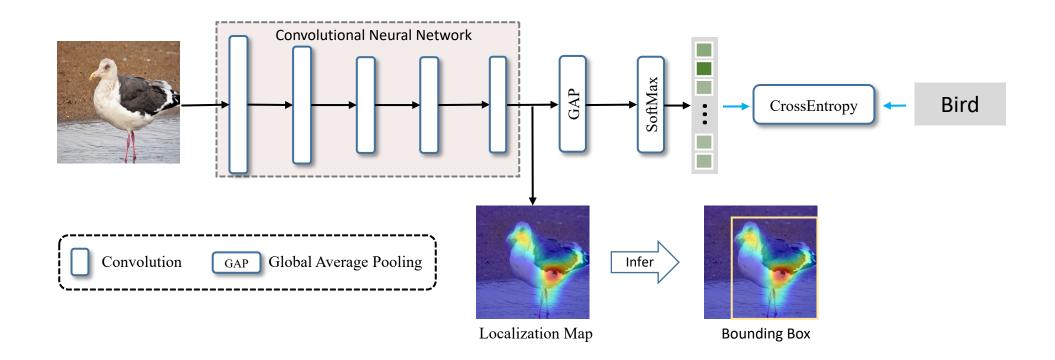
Inter-Image Communication for Weakly Supervised Localization

Xiaolin Zhang, Yunchao Wei, Yi Yang

ReLER, AAII, University of Technology Sydney

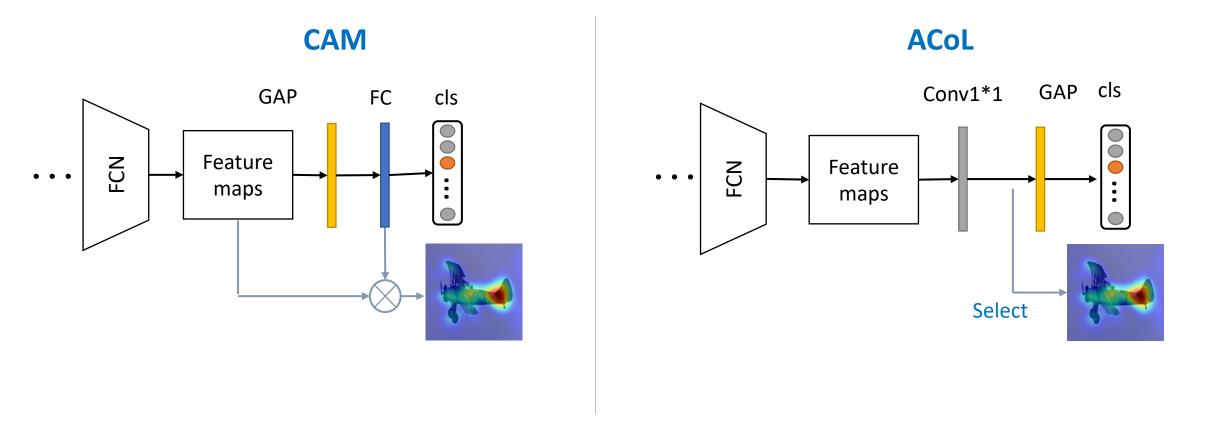


Weakly Supervised Localization



- Given an image-level label, WSL is to find the location of the target object.
- In practice, classification networks are trained to extract localization maps. Bounding boxes are inferred offline.
- $\circ~$ The fundamental target of WSL is to improve the localization maps.

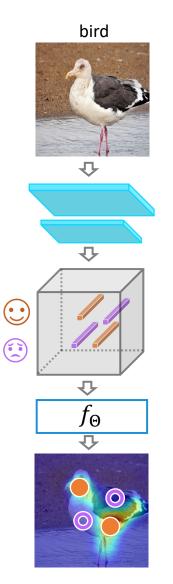
Methods for extracting localization maps



Zhou, B., Khosla, A., A., L., Oliva, A., Torralba, A.: Learning Deep Features for Discriminative Localization. IEEE CVPR (2016) Zhang, X., Wei, Y., Feng, J., Yang, Y., Huang, T.: Adversarial complementary learning for weakly supervised object localization. In: IEEE CVPR (2018)

Motivation

Current



Observations and Facts

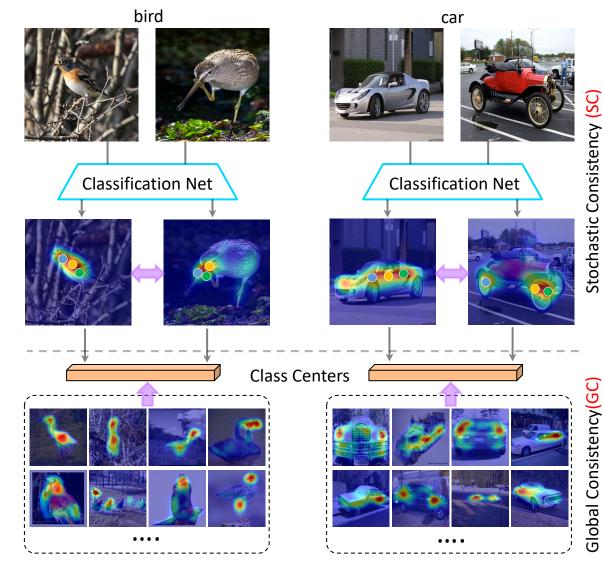
- Some regions belonging to the object are not highlighted
- In general, vectors in orange/purple are responsible to the scores in orange/purple.
- Images are processed independently

Intuition of I2C

- Push the vectors belonging to the same object close
- Push the object vectors across images in a same category close (Inter-image communication)

Zhang, X., Wei, Y., Kang, G., Yang, Y., Huang, T.: Self-produced guidance for weaklysupervised object localization. In: ECCV. Springer (2018)

Our

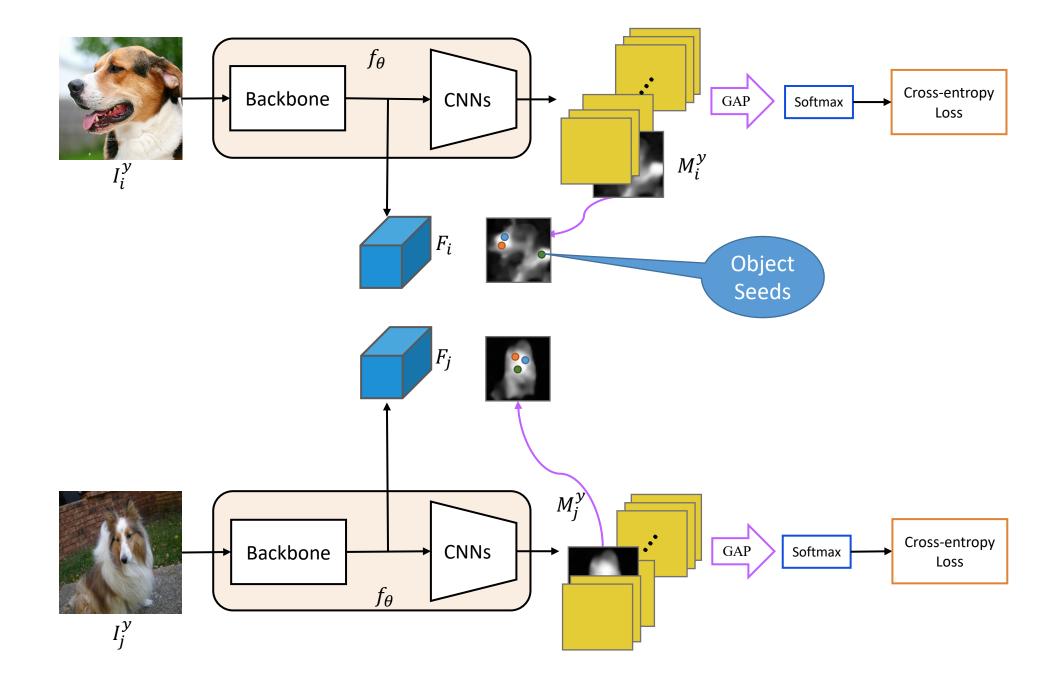


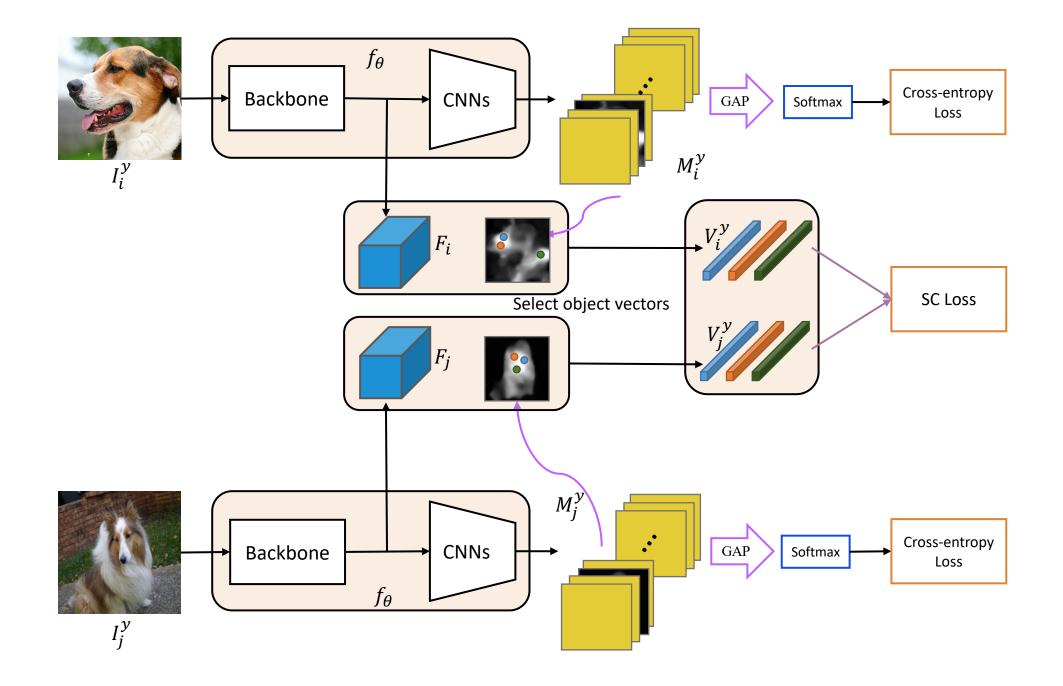
Stochastic Consistency (SC)

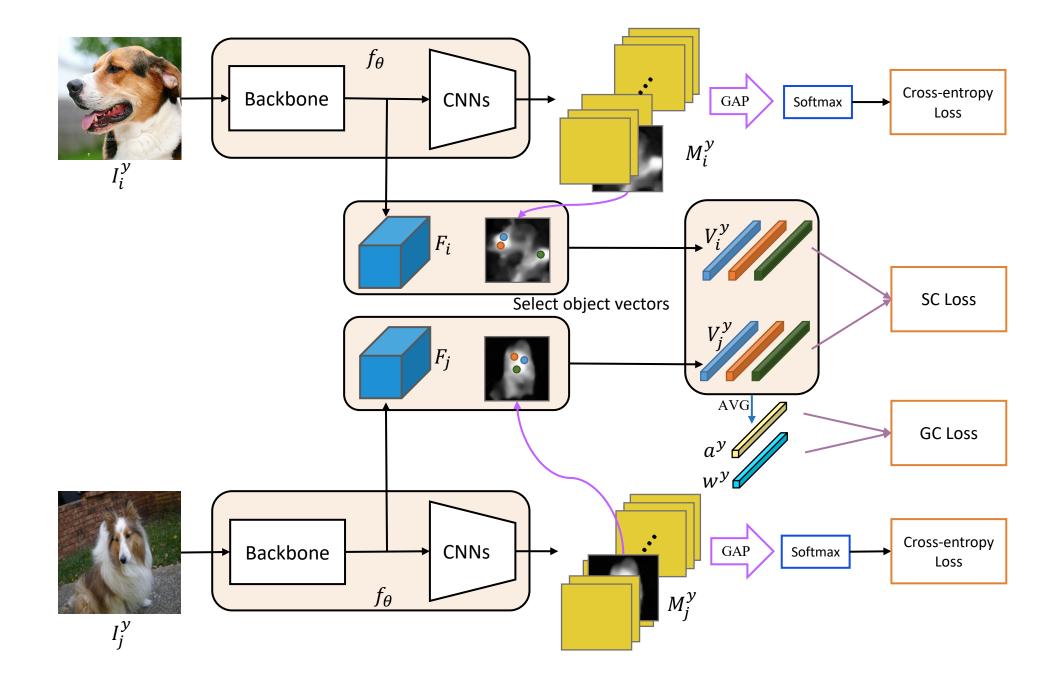
- Push feature vectors of the objects from two images close
- Operate within a minibatch

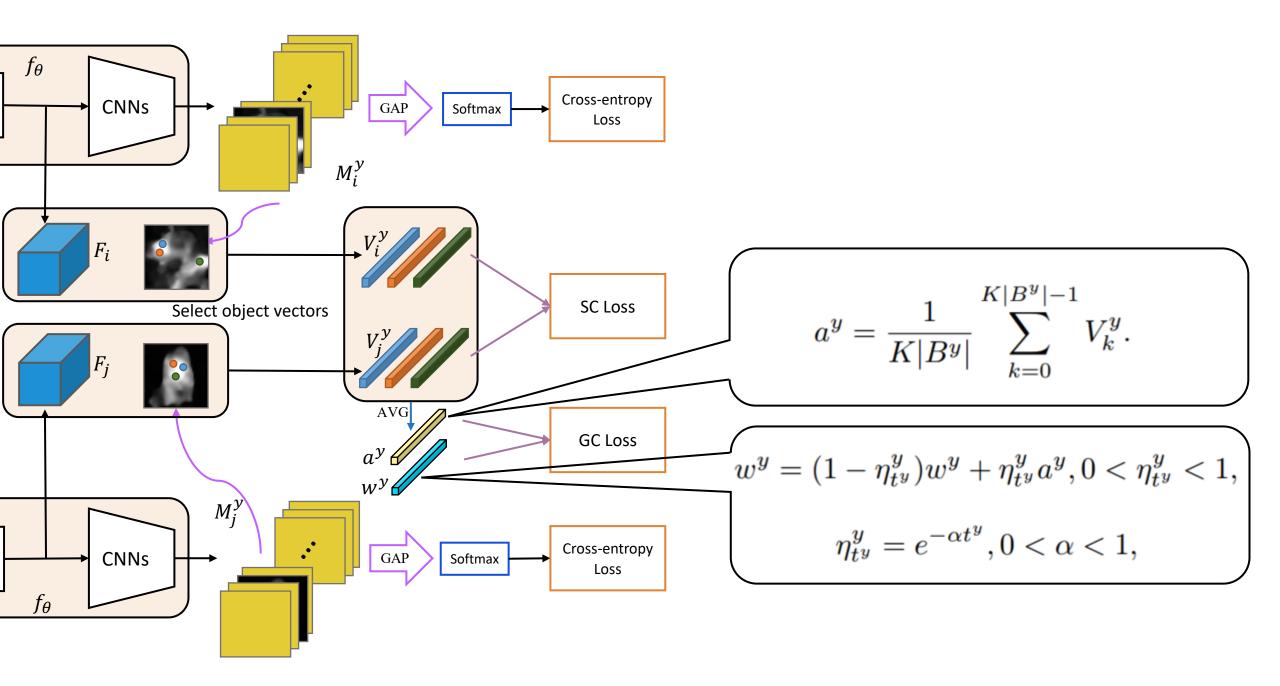
Global Consistency (GC)

- Push feature vectors approach their class centers
- One center vector for each category
- Operate across minibatches









Object Seed

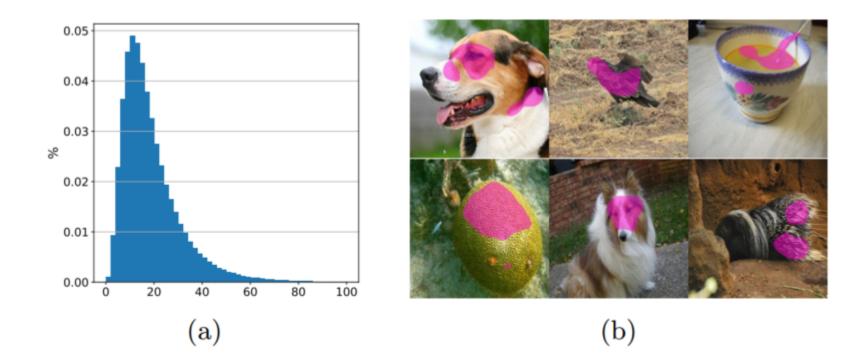
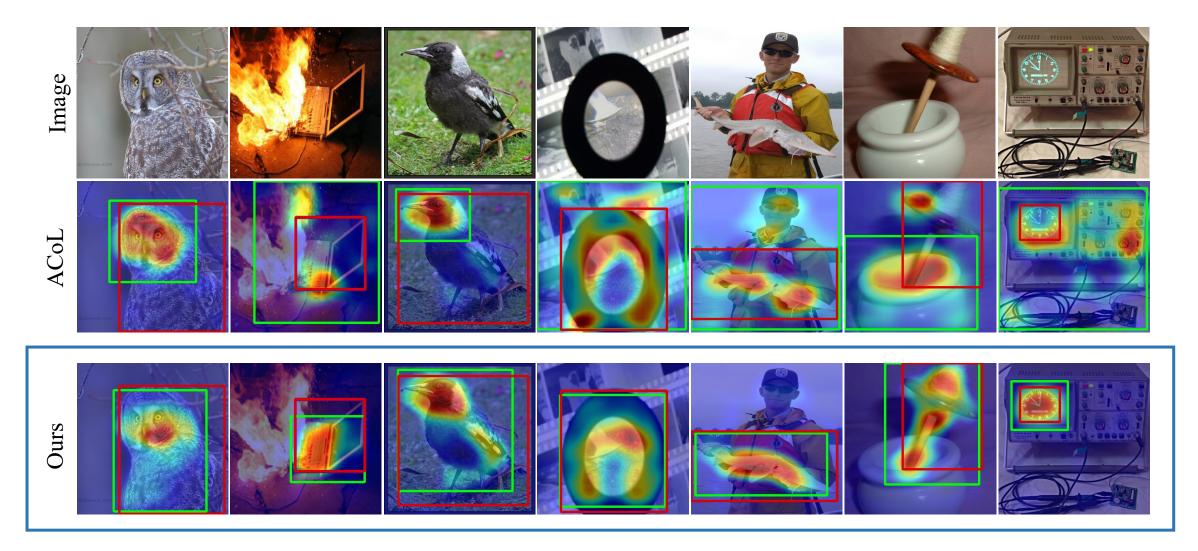


Fig. 4: (a): histogram of the number of object pixels with the threshold of 0.7 on the ILSVRC training set. (b): identified object regions (in magenta) according to the localization maps

Visualization Comparison



Predicted boxes are in green, while Ground-truth boxes are in red.

Comparison of Localization Error on ILSVRC

Methods	Backbone	Localization Error			Classification Error	
		Top-1	Top-5	Gt-known	Top-1	Top-5
CAM [46]	AlexNet [22]	67.19	52.16	45.01	42.6	19.5
CAM [46]	GoogLeNet [32]	56.40	43.00	41.34	31.9	11.3
HaS-32 [31]	GoogLeNet [32]	54.53	-	39.43	32.5	-
ACoL [42]	GoogLeNet [32]	53.28	42.58	-	29.0	11.8
DANet [40]	GoogLeNet [30]	52.47	41.72	-	27.5	8.6
Backprop [29]	VGG16 [30]	61.12	51.46	-	-	
CAM [46]	VGG16 [30]	57.20	45.14	-	31.2	11.4
CutMix [41]	VGG16 [30]	56.55	-	-	-	-
ADL [8]	VGG16 [30]	55.08	-	-	32.2	-
ACoL [42]	VGG16 [30]	54.17	40.57	37.04	32.5	12.0
I^2C -Ours	VGG16 [30]	52.59	41.49	36.10	30.6	10.7
CAM [46]	ResNet50-SE [15,17]	53.81	-	-	23.44	-
CutMix [41]	ResNet50 [15]	52.75	-	-	21.4	5.92
ADL [8]	ResNet50-SE [15,17]	51.47	-	-	24.15	-
I^2C -Ours	ResNet50 [15]	45.17	35.40	31.50	23.3	6.9
CAM [46]	InceptionV3 [33]	53.71	41.81	37.32	26.7	8.2
SPG [43]	InceptionV3 [33]	51.40	40.00	35.31	30.3	9.9
ADL [8]	InceptionV3 [33]	51.29	-	_	27.2	-
I^2C -Ours	InceptionV3 [33]	46.89	35.87	31.50	26.7	8.4

Table 1: Comparison of the localization error rate on ILSVRC validation set. Classification error rates is also presented for reference.

Comparison of Localization Error on CUB

Methods	Top-1	Top-5
CAM [46]	56.33	46.47
ACoL [42]	54.08	43.49
SPG [43]	53.36	42.28
DANet [40]	47.48	38.04
ADL [8]	46.96	-
I^2C -Ours	44.01	31.66

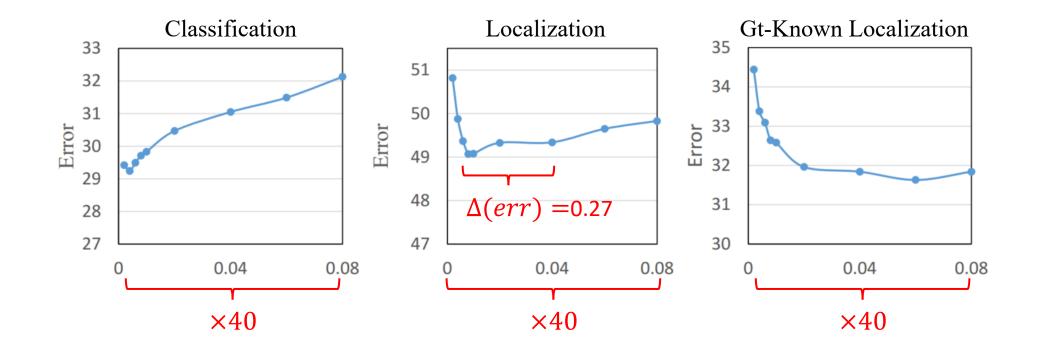
Table 2: Localization error on the CUB-200-2011 test set. I^2C significantly surpasses all the baselines.

Are SC and GC really effective?

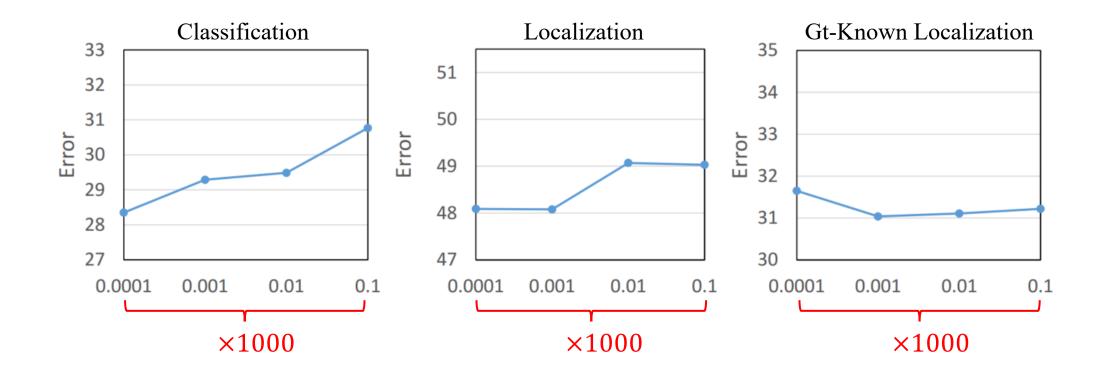
Methods	Plain	SC	SC + GC
Loc.	53.71*	49.07	48.08
Gt-known Loc.	37.32	31.63	31.04

Table 4: Localization error on ILSVRC validation set using different configurations of the proposed constraints. (* indicates the numbers obtained with the classification results using the ten-crop operation.) How do the hyper-variables affect the localization performance?

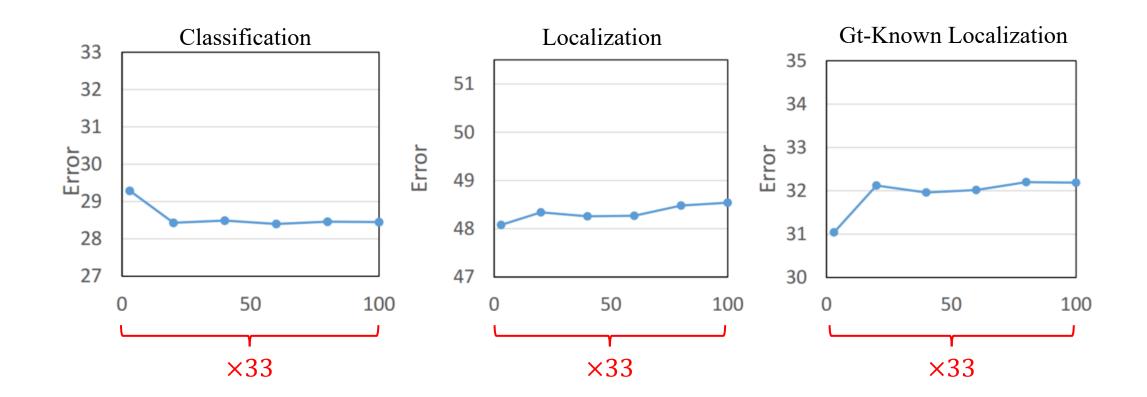
λ_1



 λ_2



K





Thank You

UTS